


 404-944-5615

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Experience

Designer/Keynote Speaker

Fall Workshop : November 2015

Lead designer for workshop web page, Keynote speaker on virtual reality applications to the evolving journalism industry. Design and development and testing of a POV VR film rig.

Designer

Syracuse City School District : Jan - May 2015

Promotional package for AVID & MSAP organizations that included illustration, photoshoot management, and a social awareness campaign in tune with pre-existing brand identity.

Graphic Artist

ITS Spiders : August 2012-2014

Web and Multimedia Design. Training newly hired designers in theory and practice of creating immersive content, brand awareness, and design software usage. Other responsibilities included branding, logo design, UI-UX testing and web ready motion graphics for social media.

Designer

Orange Television Network : August-May 2012

Responsible for assessing clients needs and production of motion graphic assets, as well as advertising for the web, social media, and print.

Education

Syracuse University

Newhouse School of Communication
B.S : Graphic Design
Class 2016

Boston University

School of Medicine
M.S : Forensic Sciences
Class 2018

Ivan Akimov

My name is Ivan Akimov and I am a designer with an unparalleled educational background and extensive professional experience. I have had the opportunity to built and maintained relationships with retailer partners, distribution sources, and my clientele. My range of involvement has provided me unique opportunities such as organizing the filming of the Boston episode of the Ukrainian television program called "Food, I love you", design of product demos for guitars and music magazines, and creation of interdisciplinary user experiences.

I pride myself on being able to work alone and as a project lead in the production of a high-quality client-focused experience. Through my continuous education post-college and graduate school, I have acquired skills necessary to work with cutting edge technology and have become fiercely passionate about the applications of 3D printing, form casting, VR/AR works, motion graphics, laser works, and fabrication.



Software

Final Cut Pro X
Final Cut Pro
AfterEffects
Photoshop
Illustrator
InDesign
Maya



Skills

User Research
Photography
Videography
Video Editing
Prototyping
Wireframing
Illustration
3D Printing
AR &VR
UI/UX



Other

Cannabis Scientist
Forensic Scientist
Master Chemist
Biologist
Volunteer
Musician
Artist

